

# Some Immersive Spaces

In E-Learning

(A Selective Screenshot Tour)

#### A Morning Stroll...

- Virtual Spaces
- Automated Experiences
- Live Interactivity
- Science-Based Sims
- Live Theatre and Role Plays
- Imagined Histories
- Digital Architectures

- Design Aesthetics
- Web 2.0 Integration
- Artificial Lives
- And

#### **VIRTUAL SPACES**

## Terraform-ed Campus Spaces



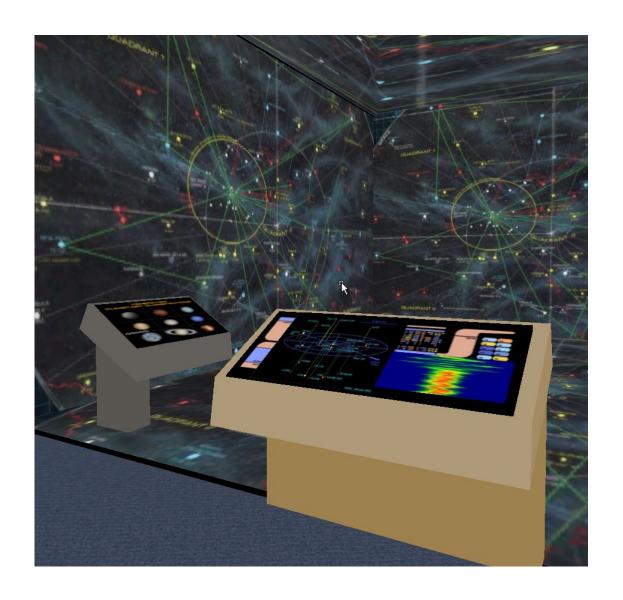
## Simulated Spaces



## **Presentation Spaces**



### Museums



## Digital Kiosks, Wall Graphs



# Digital Auditoriums



# Fanciful Play Spaces



#### **AUTOMATED EXPERIENCES**

#### **Automated Games**



# Self-Paced Automated Learning / Tutorials



## **Avatar Experiences**



#### LIVE INTERACTIVITY

## Social Simulations Virtual Spaces

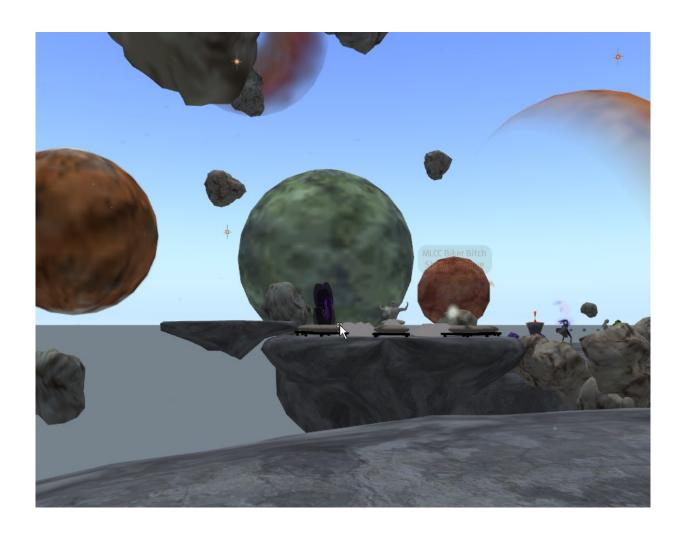


#### **SCIENCE-BASED SIMULATIONS**

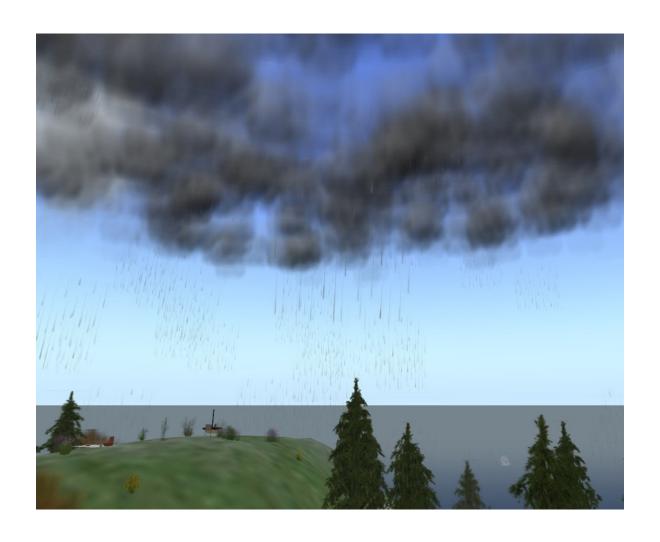
## **Spaceflight Simulations**



#### Sci-Fi Worlds



# A Digital Storm



# Harmful Algal Bloom



#### LIVE THEATRE AND ROLE PLAYS

#### Live Theatre



## Spaces for Role Plays



#### **IMAGINED HISTORIES**

# Old England

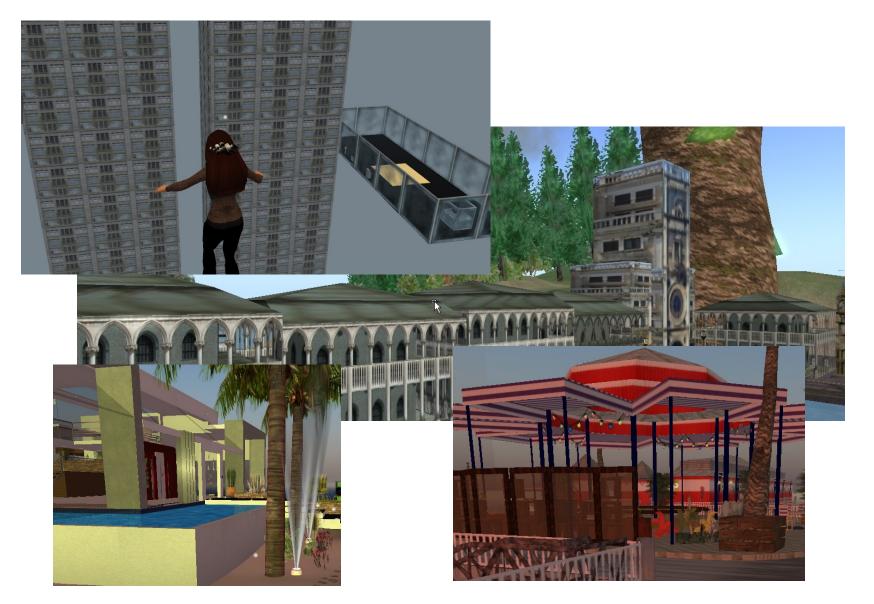


# A Vision of Ancient Egypt



#### **DIGITAL ARCHITECTURES**

#### Mixed-Influence Structures



# In-World Virtual Physics and Phenomena



#### **DIGITAL AESTHETICS**

## Virtual Designs and Aesthetics

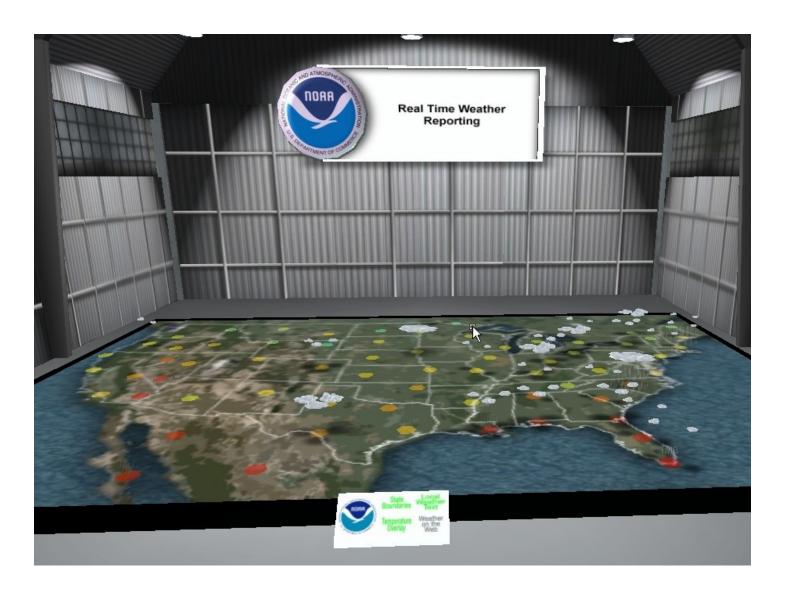


# **Digital Sculptures**

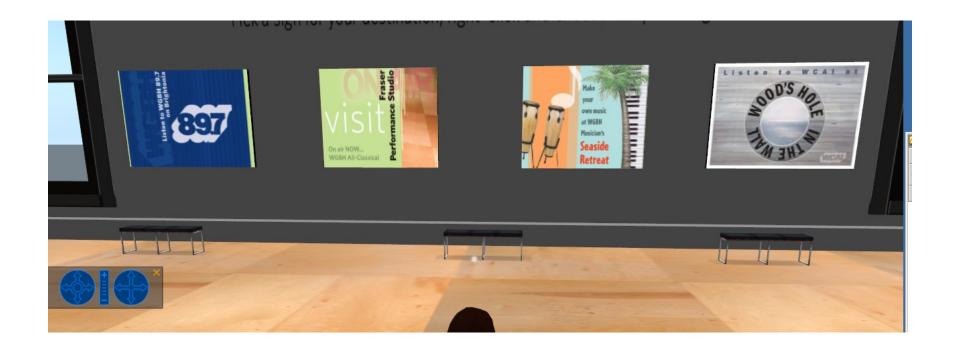


#### LIVE INFORMATION

# Live Real-time Weather Reporting



#### Virtual News via Public Radio



#### **WEB 2.0 INTEGRATION**

# Web 2.0 Integration



#### **ARTIFICIAL LIVES**

# Chats (Arguments) with Automated 'Bots



## Creatures



### Whales Under Water



## An Undersea Preserve

# Flora and Fauna





## Natural Events: Simulated Waves



#### **HUMAN-EMBODIED AVATARS**

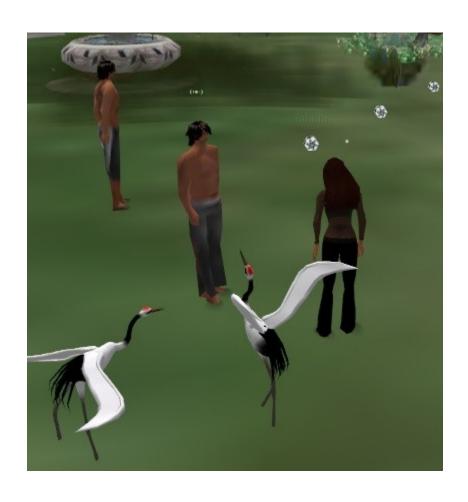
## **Avatars**



## Socializing around a Sculpted Chess Set



# Precursor to a Digital Hug



# **Avatar Styles**



#### **AND**

## Forbidden Zones





#### Conclusion

"Exploring the Immersive Parasocial:



Is it You or the Thought of You?"